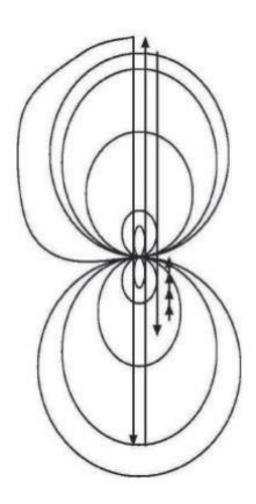


### Ranchmanship Pattern #1

- Extended Trot From Cone 1. through chute; Stop.
- 1 spin left. 2.
- 1 spin right.
- 4. Back through chute 1/4 turn left.
- 5. Trot to cone.
- At cone walk to side pass pole. 6.
- 7. Side pass left.
- Lope left lead.
- Change to right lead. 9.
- Lope right circle; Stop at side 10. pass pole.
- 11. Side pass right.

#### RANCH REINING PATTERN #4

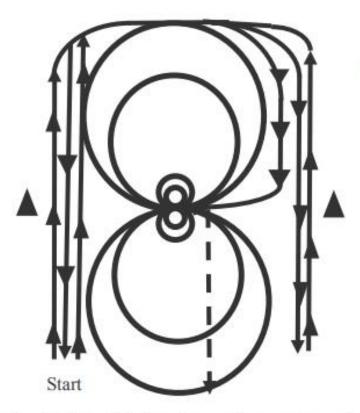


HORSE MUST TROT IN. STOP PRIOR TO STARTING PATTERN. BEGINNING AT THE CENTER OF ARENA FACING LEFT WALL OR FENCE.

- Beginning on the right lead, complete 2 circles to the right, the first circle large and fast, the second circle small and slow. Stop at the center of the arena.
- Complete 2 spins to the right. Hesitate.
- Beginning on the left lead, complete 2 circles to the left, the first circle large and fast, the second circle small and slow. Stop at center of the arena.
- 4. Complete 2 spins to the left, Hesitate.
- Beginning on the right lead, run a large fast circle to the right, and change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of arena (figure 8).
- Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
- Run up the middle to the opposite end of the arena past the end marker and do a left rollback no hesitation.
- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate to demonstrate completion of the pattern.

Rider must drop bridle to designated judge.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.



#### NOVICE RANCH REINING PATTERN 10

1. Start on left side of arena, Lope on your right lead around end and run past center marker, Stop, Roll back left.

Run past center marker, Stop, Rollback right.

 Run past center marker, Stop, Konback right.
Lope back around end at center marker close into right circle. Complete 2 circles on the right lead the first one a small slow, second a large fast, Stop in center.

2 Spins Right.

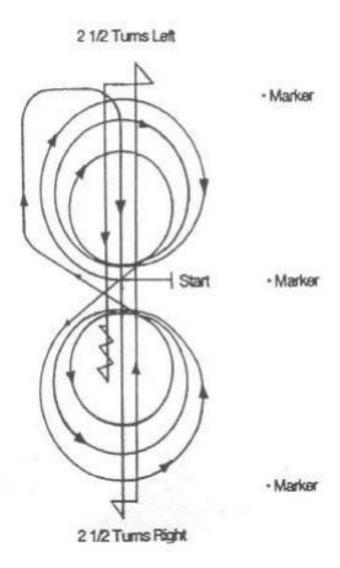
- On the left lead complete two circles the first large and fast, second small slow, Stop at center.
- 2 Spins Left, hesitate; 6.
- Back 8-10 feet; exit arena at trot. 7.

#### WORKING COW HORSE PATTERN # 3

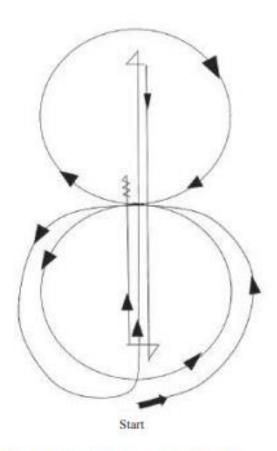
#### TROT TO CENTER OF ARENA, STOP. START PATTERN FACING TOWARDS JUDGE.

- Begin on right lead complete 3 circles to right, 2 large fast circles followed by 1 small slow circle, change to left lead.
- Complete 3 circles to left, 2 large fast circles followed by 1 small slow circle. Change to right lead.
- Continue loping around end of arena without breaking gait.
- Run up center of arena to far end past the marker and come to a sliding stop.
- Complete 2½ spins to right.
- Run up center of arena past the end marker and come to a sliding stop.
- Complete 2½ spins to the left.
- Run back to middle of arena past the center marker and come to a sliding stop.
- Back at least 10 feet in a straight line.
- 10. Hesitate to complete pattern.

EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.



#### WORKING RANCH HORSE PATTERN # 4

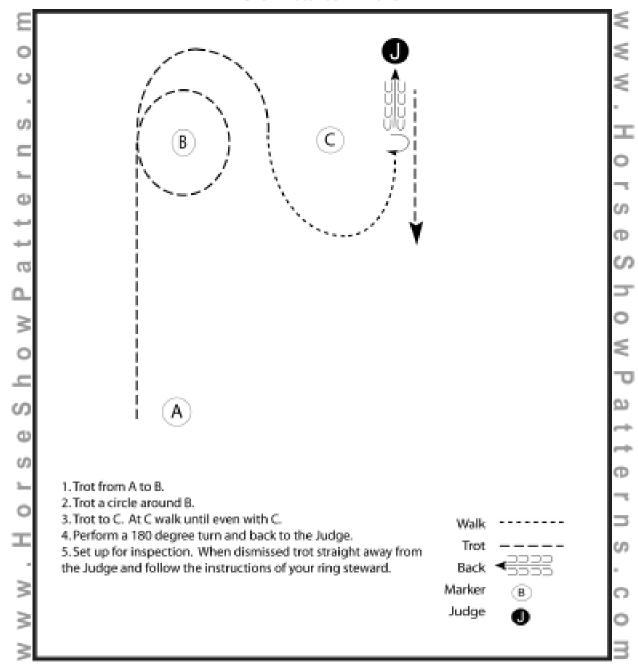


- 1. Enter the gate on the left lead, loping one circle left.
- Change leads.
- 3. Lope one circle right.
- 4. Change leads.
- Continue on the left lead around the end, continue up the middle of the arena past the end marker. Stop.
- 6. 11/2 spins left.
- 7. Continue down the middle of the arena, past the center marker. Stop.
- 8. 11/2 spins right.
- Continue down the middle of the arena, past the center marker. Stop. Back at least 10 feet.

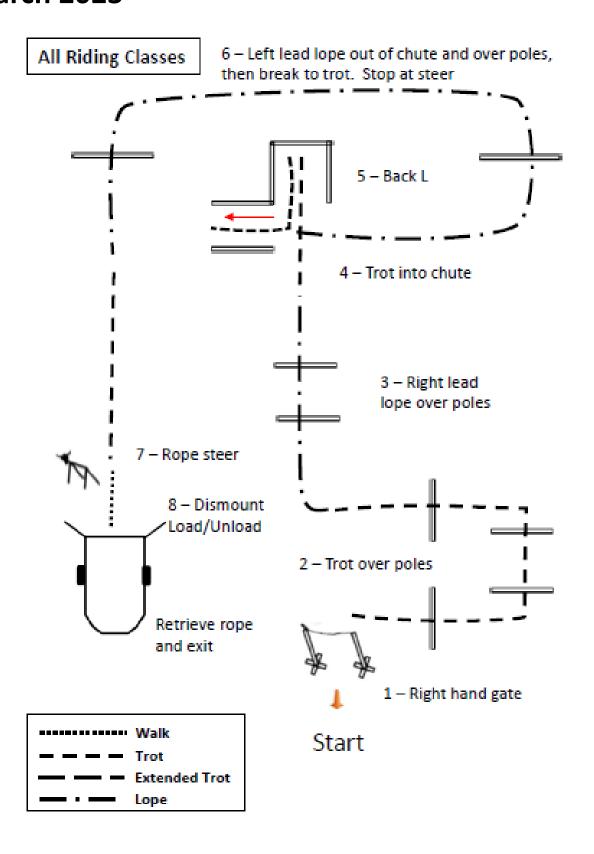
### MoRHA

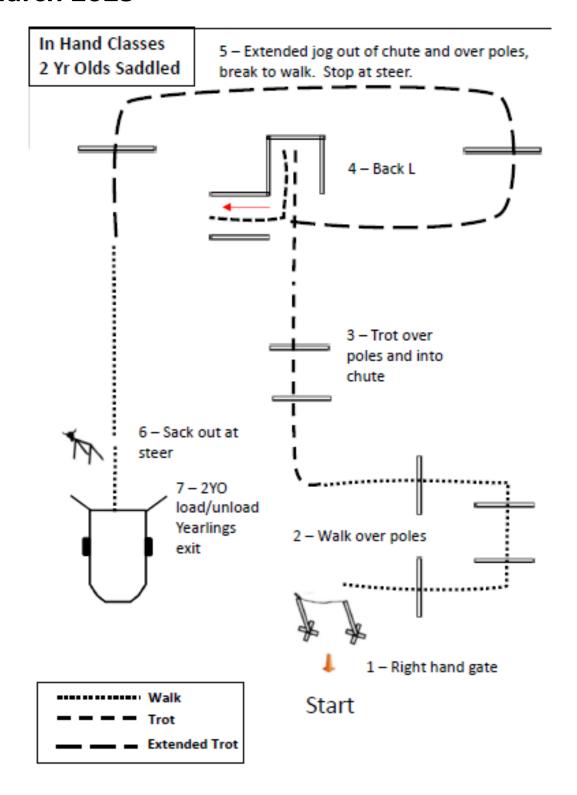
#### Showmanship (All Ages)

Show Date: 03-12-2023



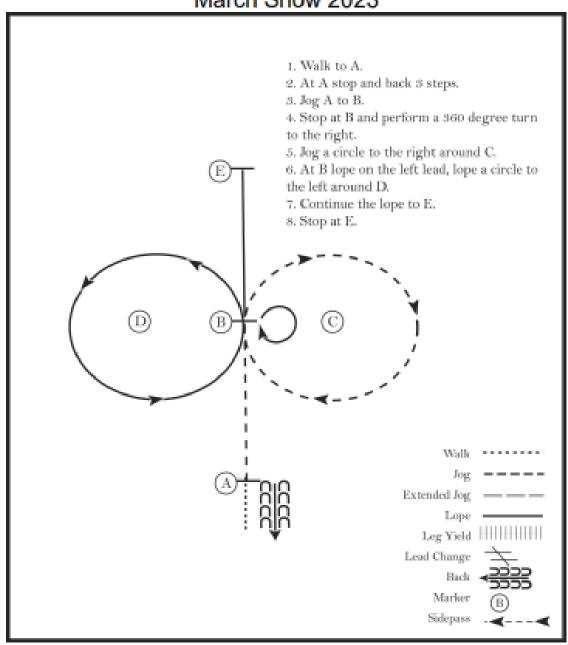
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#### Missouri Ranch Horse Association

Horsemanship March Show 2023



Pattern Provided by: The Judges

[WH/1-16]